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SDEV 140 Intro to Software Development

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Status Report for Tkinter GUI Hangman Game

So far, I have not completed much of my GUI. I am created a Hangman Game, and luckily there are many resources out there for me to create this successfully. I had a hard time using Tkinter at first, as it seemed that importing any Tkinter modules simply was not working. I tested my system many times to ensure Tkinter was installed, and it was. I decided to not dwell on that issue, and I could come back to it later. After this, I successfully completed the global variable creation and some of the design of the game window. Tkinter modules successfully imported after this. Next, I need to complete the creation of the game framework and write the logic.